

9-TRACK WRITE DATA FLOW

TAPE LINE DRIVER IN	TAPE LINE DRIVER OUT	WRITE DELAYS	HEAD
VWB P	VTWA 7	CW 7 (CE/F03)	TRACK 4
VWB 0	VTWA 6	CW 6 (CE/F04)	TRACK 7
VWB 1	VTWA 5	CW 5 (CE/F05)	TRACK 6
VWB 2	VTWA 4	CW 4 (CE/F06)	TRACK 5
VWB 3	VTWA 3	CW 3 (CE/F07)	TRACK 3
VWB 4	VTWA 2	CW 2 (CE/F08)	TRACK 9
VWB 5	VTWA 1	CW 1 (CE/F09)	TRACK 1
VWB 6	VTWA 8	CW 8 (CE/F02)	TRACK 8
VWB 7	VTWA 9	CW 9 (CE/F01)	TRACK 2

9-TRACK READ DATA FLOW

HEAD	HEAD AMP	TAPE LINE REC	K REG INPUT	READ SKEW ADJUST
TRACK 1	CRA 3 (CA/B14)	VRA 3	V5LE	CC/D14
TRACK 2	CRA 1 (CA/B18)	VRA 1	V7LE	CC/D18
TRACK 3	CRA 5 (CA/B10)	VRA 5	V3LE	CC/D10
TRACK 4	CRA 7 (CA/B06)	VRA 7	VPLE	CC/D06
TRACK 5	CRA 6 (CA/B08)	VRA 6	V2LE	CC/D08
TRACK 6	CRA 8 (CA/B04)	VRA 8	V1LE	CC/D04
TRACK 7	CRA 9 (CA/B02)	VRA 9	V0LE	CC/D02
TRACK 8	CRA 1 (CA/B16)	VRA 2	V6LE	CC/D16
TRACK 9	CRA 4 (CA/B12)	VRA 4	V4LE	CC/D12

INTERBLOCK SPACING

9 Track	0.6 inch (Nominal)
7 Track	0.75 inch (Nominal)

TAPE MARK CODES

FORMAT	TRACKS
7-Track Format	1, 2, 3, 4
9-Track Format	2, 3, 8

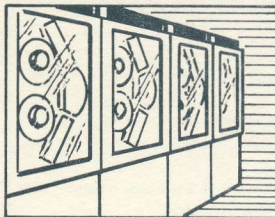
TAPE UNIT STATUS

TAPE UNIT STATUS	STATUS BYTE BIT SET	STATUS A	STATUS B
Non-Existent	Unit Check	0	0
Not Ready	Unit Check	0	1
Ready and Not Busy	—	1	0
Ready and Busy	Attention	1	1

MAINTENANCE AID

To capture first bad frame of data during a read or write instruction, insert an indicator card into location A24.

UNIVAC 9200/9300 EXTERNAL INPUT/OUTPUT UNITS



UNISERVO VIC
SYNCHRONIZER
TYPE 0858-18,-19,-20,-21

MAINTENANCE CARD

MH2251 1/69

XF CODES

BIT POSITION 0 1 2 3 4 5 6 7	DESCRIPTION
0 0 0 0 0 0 0 0	Test
0 0 1 1 0 0 0 0	Test
0 0 0 1 0 0 0 0	Set Inhibit Status
0 0 1 0 0 0 0 0	Reset Inhibit Status
0 0 0 0 0 1 0 0	Sense
0 0 0 0 0 0 0 1	Write
0 0 0 0 0 0 1 0	Read
0 0 0 0 1 1 0 0	Read Backward

CONTROL CODES

BIT POSITION 0 1 2 3 4 5 6 7	DESCRIPTION
0 0 0 0 0 1 1 1	Rewind
0 0 0 0 1 1 1 1	Rewind with Interlock
0 0 0 1 0 1 1 1	Erase
0 0 0 1 1 1 1 1	Write Tape Mark
0 0 1 0 0 1 1 1	Backspace Block
0 0 1 0 1 1 1 1	Backspace File
0 0 1 1 0 1 1 1	Forward Space Block
0 0 1 1 1 1 1 1	Forward Space File

MODE MODIFIERS

BIT POSITION 0 1 2 3 4 5 6 7	DESCRIPTION
0 0 0 0 0 1 1	No Operation
0 1 0 0 0 1 1	Set Density, Odd Parity, Data Converter On
1 0 0 0 0 1 1	Set Density, Even Parity, Data Converter Off
1 1 0 0 0 1 1	Set Density, Odd Parity, Data Converter Off
0 0 1 0 1 0 1 1	Reset Fault-Finding Modes
0 1 0 0 1 0 1 1	Set Device Simulation Mode
1 0 0 0 1 0 1 1	Set Monitor Sense Mode
0 1 0 1 1 0 1 1	Set Low Gain

TAPE DENSITY CODES

DENSITY	CODE
200 BPI	0 0
556 BPI	0 1
800 BPI	1 0
Not Used	1 1

MINIMUM RECOMMENDED RECORD LENGTH

Read	12 Data Frames
Write	18 Data Frames

MAINTENANCE PROCEDURE

STEP	PROCEDURE
1	Set off-line-switch to Off Line
2	Select Servo a. Set data switches (SC2) to select servo. b. Press ADDR GATE switch to load unit register.
3	Load Command a. Set data switches (SC2) to desired command. b. Press COMM GATE switch to load command register with instruction (Read, Write, etc.). c. Do not change data switches if command is a control command, since the decode is done in the output data register.
4	Select mode of operation with mode switches on SC1.

(10) MODE	DESCRIPTION
00 Single	Selected command is executed once, then unit stops.
01 Repeat	Executes selected command once (single mode) then goes to PC0 and repeats.
10 Alternate	Executes selected command once (single mode) then changes to read backward.
11 Calibration	Calibration mode allows writing at selected density with all binary 1 bits in every frame to end of tape.

Set data switches for output data when writing prior to pressing START.
Press START switch.

MAINTENANCE PANEL

OFF LINE <input type="button" value="S"/>	OdB0 <input type="button" value="S"/>	WRITE <input type="button" value="I"/>	INTRQ OFF/L <input type="button" value="I"/>	PC00 <input type="button" value="I"/>	DR0 <input type="button" value="I"/>
MODE 0 <input type="button" value="S"/>	OdB1 <input type="button" value="S"/>	READ <input type="button" value="I"/>	BUSCK GO <input type="button" value="I"/>	PC01 <input type="button" value="I"/>	DR1 <input type="button" value="I"/>
MODE 1 <input type="button" value="S"/>	OdB2 <input type="button" value="S"/>	BKWD <input type="button" value="I"/>	DLATE STSTR <input type="button" value="I"/>	PC02 <input type="button" value="I"/>	DR2 <input type="button" value="I"/>
DISP SEL <input type="button" value="S"/>	OdB3 <input type="button" value="S"/>	SPACE <input type="button" value="I"/>	WDC0 UREG5 <input type="button" value="I"/>	CR/CK EQ/CK <input type="button" value="I"/>	DR3 <input type="button" value="I"/>
ADDR GATE <input type="button" value="S"/>	OdB4 <input type="button" value="S"/>	FILE <input type="button" value="I"/>	DC/CK UREG6 <input type="button" value="I"/>	VRCWT D/CK <input type="button" value="I"/>	DR4 <input type="button" value="I"/>
COMM GATE <input type="button" value="S"/>	OdB5 <input type="button" value="S"/>	REW <input type="button" value="I"/>	VRCRD UREG7 <input type="button" value="I"/>	RAWAY NOISE <input type="button" value="I"/>	DR5 <input type="button" value="I"/>
START <input type="button" value="S"/>	OdB6 <input type="button" value="S"/>	WTM <input type="button" value="I"/>	LR/CK DENSO <input type="button" value="I"/>	TMFLT D/CON <input type="button" value="I"/>	DR6 <input type="button" value="I"/>
CLEAR <input type="button" value="S"/>	OdB7 <input type="button" value="S"/>	ERASE <input type="button" value="I"/>	SKREW DENSI <input type="button" value="I"/>	EGAP SIM <input type="button" value="I"/>	DR7 <input type="button" value="I"/>
		UNIT CHECK <input type="button" value="I"/>	AUTO STOP <input type="button" value="I"/>	PULSE CATCH <input type="button" value="I"/>	

STATUS AND SENSE BYTES

STATUS BYTE	Bit							
	0	1	2	3	4	5	6	7
Byte 0	Invalid Function	Status Modifier	Control Unit End	Busy	Channel End	Device End	Unit Check	Unit Exception
Byte 1	Noise	Intervention Required	Output Bus Check	Equipment Check	Data Check	Data Late	Word Count Zero	Data Converter Check
Byte 2	"0"	Tape Unit Status "A"	Tape Unit Status "B"	Seven Track	Load Point	End of Tape	File Protect	"0"
Byte 3	Read Vertical Red. Check	"0"	"0"	"0"	"0"	"0"	"1"	"1"
Byte 4	Runaway	Longitudinal Red. Check	Skew	Cyclic Red. Check	Write Vertical Red. Check	Stall	Backward	"0"
Byte 0	Program Ctr Bit 0	Tape Motion Fault	"0"	"0"	"0"	Even Parity	Tape Fault	"0"
Byte 1	Write	Program Ctr Bit 1	Backward	Density Bit 0	Density Bit 1	Data Converter On	Write Tapemark	Fault Finding Mode On
Byte 2	Backward/Loadpoint	Read	Tapemark Detected	Space	File	Rewind	Erase	
Byte 3	CRC Bit 2	Early Gap Write	CRC Bit 4	Low Gain	Early Terminate	Inhibit Status in	CRC Bit 0	CRC Bit 1
Byte 4	LP Bit 1	CRC Bit 3	LP Bit 3	CRC Bit 5	CRC Bit 6	CRC Bit 7	CRC Bit P	LP Bit 0
		LP Bit 2	LP Bit 4	LP Bit 4	LP Bit 5	LP Bit 6	LP Bit 7	LP Bit P

*Sense information bits modified by the current status of the tape unit are indicated by *.